

## Solved assignment problems in communication | online Request

**Q1.** Consider that a 100-kbps data stream is to be transmitted on a voice-grade telephone circuit (with a bandwidth of 3kHz). Is it possible to approach error-free transmission with a SNR of 10 dB? Justify your answer. If it is not possible, suggest system modifications that might be made.

**Sol:**

### Shannon Channel Capacity Theorem

The Shannon channel capacity theorem defines the theoretical maximum bit rate (number of bits per second) for a noisy channel

$$\text{Capacity } C = B \times \log_2 \left( 1 + \frac{S}{N} \right)$$

Where, C = Channel capacity (bps)

B = Bandwidth of signal

S = Signal power (Watt)

N = Noise power (Watt)

$$SNR = \frac{S}{N} = \frac{\text{Signal Power}}{\text{Noise Power}} \text{ (no unit)}$$

Generally, SNR is expressed in decibel (dB) units. [dB = 10 log<sub>10</sub> (S/N)]

Every channel has maximum data rate R. Remember that  $R \leq C$  for error-free transmission.

### Given data:

$$R = 100 \text{ kbps}$$

$$B = 3 \text{ kHz}$$

$$\frac{S}{N} = SNR = \text{Signal power to Noise power ratio} = 10 \text{ dB}$$

$$\therefore \text{channel capacity, } C = B \times \log_2 \left( 1 + \frac{S}{N} \right) = 3 \times 10^3 \times \log_2 \left( 1 + \frac{S}{N} \right)$$

$\frac{S}{N}$  is given in dB, we should convert into numerical value

$$10 \text{ dB} = 10 \log_{10} \frac{S}{N}$$

$$1 = \log_{10} \frac{S}{N}$$

$$\therefore \frac{S}{N} = \text{antilog } 1 = 10^1 = 10 \text{ numerical value}$$

Substitute this numerical value in C.

$$\therefore C = 3 \times 10^3 \times \log_2 \left( 1 + \frac{S}{N} \right)$$

$$= 3 \times 10^3 \times \log_2 11$$

$$= 3 \times 10^3 \times 3.4594$$

$$= 10378.26 \text{ bps}$$

$$= 10.378 \text{ kbps}$$

Compare system data rate with channel capacity.

- $R = 100 \text{ kbps}$
- $C = 10.378 \text{ kbps}$

So, here  $R > C$ , which is fundamentally wrong. In order to achieve error-free transmission,  $R \leq C$ . Hence, it is not possible to achieve error-free transmission with given SNR = 10 dB and BW = 3kHz.

Changes need to be done in the design of communication system as shown below in order to achieve error-free transmission.

**Remember TRADE-OFF between SNR and BW.**

We know,  $C = B \times \log_2\left(1 + \frac{S}{N}\right)$

C is constant for a given channel. The only changing parameters are: Bandwidth (B) and SNR.

We can trade between B and SNR to achieve constant value of C.

To achieve 100 kbps without any errors, two cases can be possible:

- We should change BW, keeping SNR constant
- We should change SNR, keeping BW constant

**Case 1:** Keep SNR constant i.e. SNR = 10dB = 10 numerical value and we know  $R = 100 \text{ kbps}$

$$\therefore 100 \text{ kbps} = B \times \log_2\left(1 + \frac{S}{N}\right)$$

$$100 \text{ kbps} = B \times \log_2(1 + 10)$$

$$100 \text{ kbps} = B \times \log_2 11$$

$$100 \text{ kbps} = B \times 3.4594$$

$$\begin{aligned} \log_2 11 &= \frac{\log_{10} 11}{\log_{10} 2} \\ &= \frac{1.04139}{0.30102999} \\ &= 3.4594 \end{aligned}$$

$$\therefore B = \frac{100 \times 10^3}{3.4594} = 28906 \text{ Hz} = 28.906 \text{ kHz}$$

**Case 2:** Keep BW constant i.e.  $B = 3 \text{ kHz}$  and we know  $R = 100 \text{ kbps}$

$$\therefore 100 \text{ kbps} = 3 \times 10^3 \log_2 \left( 1 + \frac{S}{N} \right)$$

$$100 \text{ kbps} = 3 \times 10^3 \log_2 \left( 1 + \frac{S}{N} \right)$$

$$\text{Let } \left( 1 + \frac{S}{N} \right) = t$$

$$100 \text{ kbps} = 3 \times 10^3 \log_2 t$$

$$\frac{\log_{10} t}{\log_{10} 2} = 33.33$$

$$\log_{10} t = \log_{10} 2 \times 33.33$$

$$\log_{10} t = 0.30102999 \times 33.33$$

$$\log_{10} t = 10.034$$

$$\log_2 t = \frac{100 \text{ kbps}}{3 \times 10^3} = \frac{100 \times 10^3}{3 \times 10^3} = \frac{100}{3} = 33.33$$

$$\therefore t = \text{antilog}(10.034) = 10^{10.034} = 10822634704$$

$$\text{since, } \left( 1 + \frac{S}{N} \right) = t = 10822634704$$

$$\frac{S}{N} = 10822634703 \text{ numerical value}$$

$$\therefore \frac{S}{N} \text{ in dB} = 10 \log_{10} \frac{S}{N} = 10 \log_{10} 10822634703 = 100.34 \text{ dB}$$

**Modifications suggested are as follows:**

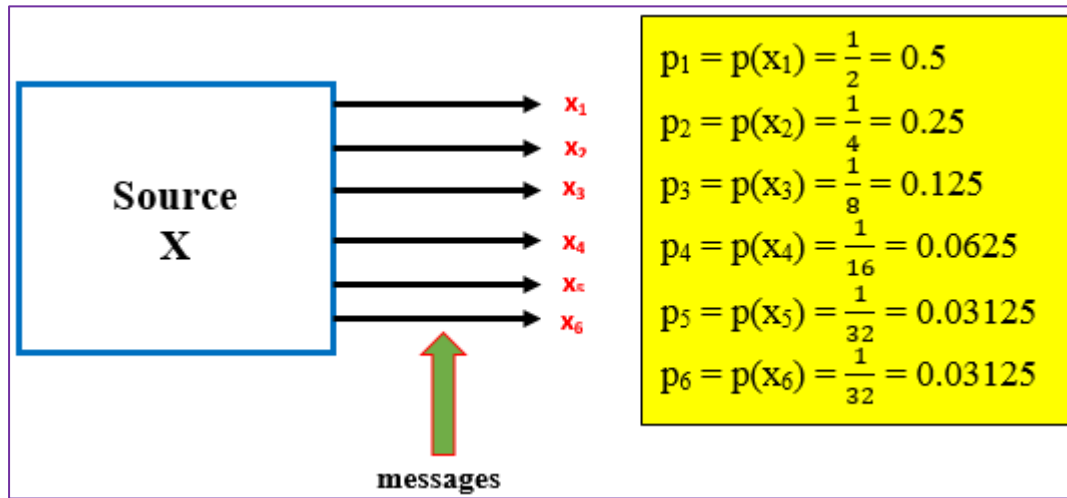
Modification 1: SNR = 10 dB, BW = 28.906 kHz, we can achieve data rate  $R = 100 \text{ kbps}$

Modification 2: BW = 3 kHz, SNR = 100.34 dB, we can achieve data rate  $R = 100 \text{ kbps}$

Under any of above two modifications, error-free transmission is possible.

**Q2.** Consider a source that produces six messages with probabilities  $\frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \frac{1}{16}, \frac{1}{32}$  and  $\frac{1}{32}$ . Determine the average information content in bits of a message.

**Sol:**



Entropy  $H(X)$  = Average information of a source X

Entropy is defined as  $H(X)$  and is given by:

$$H(X) = \sum_{i=1}^l p(x_i) I(x_i) = \sum_{i=1}^l p(x_i) \log_2 \frac{1}{p(x_i)}$$

Where X = source and  $l$  = size of alphabet

$$H(X) = \sum_{i=1}^6 P(x_i) \log_2 \frac{1}{P(x_i)}$$

$$= P(x_1) \log_2 \frac{1}{P(x_1)} + P(x_2) \log_2 \frac{1}{P(x_2)} + P(x_3) \log_2 \frac{1}{P(x_3)} + P(x_4) \log_2 \frac{1}{P(x_4)} + P(x_5) \log_2 \frac{1}{P(x_5)} + P(x_6) \log_2 \frac{1}{P(x_6)}$$

$$= 0.5 \log_2 2 + 0.25 \log_2 4 + 0.125 \log_2 8 + 0.0625 \log_2 16 + 0.03125 \log_2 32 + 0.03125 \log_2 32$$

$$= 0.5 \times 1 + 0.25 \times 2 + 0.125 \times 3 + 0.0625 \times 4 + 0.03125 \times 5 + 0.03125 \times 5$$

$$= 1.7812 \text{ bits/message}$$

- Entropy defines ultimate **data compression** of a source. Data compression provides a practical means for the efficient storage and transmission of data (text, audio, video etc.)
- Larger entropy represents larger average information.

**Q3.** A spacecraft at a distance of 381000 Km from the earth's surface is equipped with a transmitter with a power of 6 watt. The attenuation of the signal between the transmitter and receiver on the earth is given by  $L = 150 + \log_{10}(X)dB$ , where X is the distance measured in kilometres. The noise temperature power at the receiver 58 K. The gain of transmit and receive antennas are 26 dB and 50dB respectively. Calculate:

- Signal power at the receiver input
- Noise density ( $N_0$ ) at the receiver.

**Sol:**

Friis transmission equation used to calculate the signal power arriving at the receiver, which is given as:

$$P_r = P_t G_t G_r \left[ \frac{\lambda}{4\pi R} \right]^2$$

Where

$P_r$  = Received power level = ???

$P_t$  = Transmit power level = 6 W

$\lambda$  = Transmit wave length

$G_t$  = Gain of the transmit antenna = 26 dB

$G_r$  = Gain of the transmit antenna = 50 dB

$R$  = Separation distance between antennas = 381000 Km

Also, equation for free-space loss or attenuation is given by formula:

$$L = \left[ \frac{4\pi R}{\lambda} \right]^2$$

a. Signal power at the receiver input

$$\therefore \text{Received power } P_r = \frac{P_t G_t G_r}{L}$$

Given that Attenuation or Loss

$$\begin{aligned} L &= 150 + \log_{10}(X)dB \\ &= 150 + \log_{10} 381000 \\ &= 150 + 5.5801 \\ &= 155.58 \text{ dB} \end{aligned}$$

$$\begin{aligned} 10 \log_{10} x &= 155.58 \\ \log_{10} x &= 15.558 \\ \therefore x &= \text{antilog}(15.558) = 10^{15.558} = 3630780547701013 \end{aligned}$$

$$= 3630780547701013 \text{ numerical value}$$

$G_t$  = Gain of the transmit antenna = 26 dB = 398.107 numeric

$$\begin{aligned} 10 \log_{10} x &= 26 \text{ dB} \\ \log_{10} x &= 2.6 \\ \therefore x &= \text{antilog}(2.6) = 10^{2.6} = 398.107 \text{ numeric} \end{aligned}$$

$G_r$  = Gain of the receiving antenna = 50 dB = 100000 numeric

$$\begin{aligned} 10 \log_{10} x &= 50 \text{ dB} \\ \log_{10} x &= 5 \\ \therefore x &= \text{antilog}(5) = 10^5 = 100000 \text{ numeric} \end{aligned}$$

$$\therefore \text{Received power } P_r = \frac{P_t G_t G_r}{L}$$

$$= \frac{6 \times 398.107 \times 100000}{3630780547701013}$$

$$= 65.7 \text{ nWatt}$$

b. Noise density ( $N_0$ ) at the receiver.

We know that Signal – to – Noise density is given by equation:

$$\frac{P_r}{N_0} = \frac{P_t G_t}{\left[\frac{4\pi R}{\lambda}\right]^2} \left(\frac{G_r}{T}\right) \frac{1}{K}$$

Where T = Noise temperature in Kelvin = 58 (given)

K = Boltzmann constant =  $1.38 \times 10^{-23}$  J/degree kelvin

$$\therefore \frac{P_r}{N_0} = \frac{P_t G_t}{L} \left(\frac{G_r}{T}\right) \frac{1}{K} \quad \text{and} \quad N_0 = \frac{P_r L T K}{P_t G_t G_r}$$

$$\therefore \text{Noise density } N_0 = \frac{65.7 \times 10^{-9} \times 3630780547701013 \times 58 \times 1.38 \times 10^{-23}}{6 \times 398.107 \times 100000}$$

$$= 1378140169.76 \times 10^{-32} \text{ Watt/Hz}$$